



## **GOAL V2.21.1**

CC-Link IE Field Basic  
Reference Manual  
port GmbH

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# 1 GOAL CC-Link IE Field Basic Reference Manual

## 1.1 Introduction

The GOAL CC-Link IE Field Basic Protocol stack can be used to implement a Slave Station of the CC-Link IE Field Basic protocol.

This Reference Manual has been generated from the source code. It documents all elements of the source code.

Further details, a description of the API and code samples can be found in the User Manual.

## 2 Data Structure Documentation

### 2.1 CCLIEFB\_CFG\_T Struct Reference

CCLIEFB config data.

#### Data Fields

- `uint16_t vendorCode`  
*vendor code*
- `uint32_t modelCode`  
*model code*
- `uint16_t deviceVersion`  
*device version*
- `uint8_t numStations`  
*number of stations in device*

#### 2.1.1 Detailed Description

CCLIEFB config data.

The documentation for this struct was generated from the following file:

- `ccliefb_types.h`

### 2.2 CCLIEFB\_CORE\_T Struct Reference

CCLIEFB core instance data.

#### Data Fields

- `uint32_t stationId`  
*host station Id*
- `GOAL_BOOL_T appStop`  
*application stopped*
- `uint16_t slaveErrCode`  
*Slave Error Code.*

- `uint32_t` **localManagementInfo**  
*Slave Error Code details.*
- `GOAL_TIMER_T * pTimer`  
*timeout timer*
- `uint32_t` **masterId**  
*id of controlling master*
- `uint8_t` **groupId**  
*group Id assigned to slave*
- `GOAL_BOOL_T` **masterAppStopped**  
*master application is stopped*
- `GOAL_BOOL_T` **cycDataInvalid**  
*Cyclic Data from MAster is invalid.*

### 2.2.1 Detailed Description

CCLIEFB core instance data.

The documentation for this struct was generated from the following file:

- `ccliefb_types.h`

## 2.3 CCLIEFB\_CYCDATAREQ\_T Struct Reference

cyclicData request data

### Data Fields

- `CCLIEFB_MASTER_APP_STATE_T` **appState**  
*master application status*
- `uint32_t` **masterId**  
*Master's IP address.*
- `uint8_t` **groupId**  
*slave's group number*
- `uint16_t` **seqNum**  
*frame sequence number*
- `uint32_t` **timeOut**  
*timeout in ms for next reception*
- `uint16_t` **paramNum**  
*parameter number*
- `GOAL_BOOL_T` **txStateOn**  
*cyclic tranmission enabled*
- `uint8_t` **numStations**  
*number of device's stations addressed in request*
- `uint8_t * pDataRww`  
*RWw Ouptut data for station.*
- `uint8_t * pDataRy`  
*Ry Output data for station.*

### 2.3.1 Detailed Description

cyclicData request data

The documentation for this struct was generated from the following file:

- `ccliefb_types.h`

## 2.4 CCLIEFB\_INSTANCE\_T Struct Reference

CCLIEFB instance handle.

### Public Member Functions

- `GOAL_INSTANCE_HEADER ( CCLIEFB_INSTANCE_T )`  
*instance header*

### Data Fields

- `GOAL_CCLIEFB_FUNC_CB_T pAppCb`  
*application callback*
- `CCLIEFB_CORE_T core`  
*core instance data*
- `CCLIEFB_CFG_T cfg`  
*stack configuration*
- `CCLIEFB_NET_T net`  
*CCLIEFB net instance data.*
- `CCLIEFB_CYCDATAREQ_T cycDataReq`  
*cyclicData request data*
- `CCLIEFB_SLMP_T slmp`  
*SLMP instance data.*
- `CCLIEFB_PDM_T pdm`  
*process data memory handler*

### 2.4.1 Detailed Description

CCLIEFB instance handle.

The documentation for this struct was generated from the following file:

- `ccliefb_types.h`

## 2.5 CCLIEFB\_NET\_T Struct Reference

CCLIEFB net instance data.

## Data Fields

- GOAL\_NET\_CHAN\_T \* **pChan**  
*CyclicData UDP channel.*
- GOAL\_NET\_ADDR\_T **addr**  
*sender address*

### 2.5.1 Detailed Description

CCLIEFB net instance data.

The documentation for this struct was generated from the following file:

- **ccliefb\_types.h**

## 2.6 CCLIEFB\_PDM\_T Struct Reference

Process data memory handler.

### Data Fields

- uint8\_t \* **pMem** [ GOAL\_CCLIEFB\_LINK\_DEV\_END]  
*process data memory*
- uint8\_t \* **pMemCache** [ GOAL\_CCLIEFB\_LINK\_DEV\_END]  
*process data memory cache used by application*
- uint16\_t **size** [ GOAL\_CCLIEFB\_LINK\_DEV\_END]  
*size of process data memory*
- GOAL\_LOCK\_T \* **pLock**  
*access lock*
- GOAL\_BOOL\_T **bFlgAppAccess**  
*application has access flag*

### 2.6.1 Detailed Description

Process data memory handler.

The documentation for this struct was generated from the following file:

- **ccliefb\_types.h**

## 2.7 CCLIEFB\_SLMP\_T Struct Reference

SLMP instance data.



## Data Fields

- `GOAL_NET_CHAN_T * pChan`  
*SLMP UDP channel.*
- `uint16_t serialNo`  
*serial number in request*
- `uint16_t cmd`  
*command in request*
- `uint16_t subCmd`  
*subcommand in request*

### 2.7.1 Detailed Description

SLMP instance data.

The documentation for this struct was generated from the following file:

- `ccliefb_types.h`

## 2.8 GOAL\_CCLIEFB\_CB\_DATA\_T Union Reference

application callback data

### Data Fields

- `uint32_t * pNewMasterId`  
*Id of new master station.*
- `void * pRawData`  
*raw data*

### 2.8.1 Detailed Description

application callback data

The documentation for this union was generated from the following file:

- `goal_ccl_ie_fb.h`

## 3 File Documentation

### 3.1 ccliefb\_api.c File Reference

CC-Link IE Field Basic API.

## Functions

- GOAL\_STATUS\_T **goal\_cclleFbInit** (void)  
*Register CC-Link IE Field Basic stack.*
- GOAL\_STATUS\_T **goal\_cclleFbNew** ( GOAL\_CCLIEFB\_HANDLE\_T \*\*ppCfb, const uint32\_t id, GOAL\_CCLIEFB\_FUNC\_CB\_T pFunc)  
*Create a new instance of a CC-Link IE Field Basic Slave Station.*
- GOAL\_STATUS\_T **goal\_cclleFbVersionGet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, const char \*\*ppVersion)  
*Get the version of the CC-Link IE Field Basic stack.*
- GOAL\_STATUS\_T **goal\_cclleFbCfgDeviceVersionSet** (uint16\_t version)  
*Set the Device Version of this station.*
- GOAL\_STATUS\_T **goal\_cclleFbCfgDeviceVendorCodeSet** (uint16\_t vendorCode)  
*Set the Device Vendor Code of this station.*
- GOAL\_STATUS\_T **goal\_cclleFbCfgDeviceModelCodeSet** (uint32\_t productId)  
*Set the Model Code of this station.*
- GOAL\_STATUS\_T **goal\_cclleFbCfgNumStationsSet** (uint8\_t numStations)  
*Set the number of occupied Stations of this device.*
- GOAL\_STATUS\_T **goal\_cclleFbAppStopSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_BOOL\_T stop)  
*Set the Stop status of the application.*
- GOAL\_STATUS\_T **goal\_cclleFbAppErrorCodeSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, uint16\_t errCode, uint32\_t errDetails)  
*Set an application specific error code.*
- GOAL\_STATUS\_T **goal\_cclleFbloAccessStart** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb)  
*Get access to process data.*
- GOAL\_STATUS\_T **goal\_cclleFbloAccessEnd** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb)  
*Release access to process data.*
- GOAL\_STATUS\_T **goal\_cclleFbOutputGet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T devId, uint8\_t \*pBuf, uint16\_t bufLen, uint16\_t offset)  
*Get data from an Output Link Device (data received from Master)*
- GOAL\_STATUS\_T **goal\_cclleFbInputSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T devId, uint8\_t \*pBuf, uint16\_t bufLen, uint16\_t offset)  
*Set data of an Input Link Device (data sent to Master)*

### 3.1.1 Detailed Description

CC-Link IE Field Basic API.

This module provides the Application Programming Interface of the CCLIEFB TSN stack.

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### 3.1.2 Function Documentation

### 3.1.2.1 goal\_cclIeFbAppErrorCodeSet()

```
GOAL_STATUS_T goal_cclIeFbAppErrorCodeSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    uint16_t errCode,
    uint32_t errDetails )
```

Set an application specific error code.

This error code will be part of the CyclicData response

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>errCode</i>	application error code
<i>errDetails</i>	additional information

### 3.1.2.2 goal\_cclIeFbAppStopSet()

```
GOAL_STATUS_T goal_cclIeFbAppStopSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    GOAL_BOOL_T stop )
```

Set the Stop status of the application.

This function is used to indicate the stop status to the Master station.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>stop</i>	application is stopped

### 3.1.2.3 goal\_cclIeFbCfgDeviceModelCodeSet()

```
GOAL_STATUS_T goal_cclIeFbCfgDeviceModelCodeSet (
    uint32_t productId )
```

Set the Model Code of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>product</i> ↔ <i>Id</i>	new product Id
-------------------------------	----------------

### 3.1.2.4 goal\_cclIeFbCfgDeviceVendorCodeSet()

```
GOAL_STATUS_T goal_cclIeFbCfgDeviceVendorCodeSet (
    uint16_t vendorCode )
```

Set the Device Vendor Code of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>vendorCode</i>	new vendor code
-------------------	-----------------

### 3.1.2.5 goal\_cclIeFbCfgDeviceVersionSet()

```
GOAL_STATUS_T goal_cclIeFbCfgDeviceVersionSet (
    uint16_t version )
```

Set the Device Version of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>version</i>	new device version
----------------	--------------------

### 3.1.2.6 goal\_cclIeFbCfgNumStationsSet()

```
GOAL_STATUS_T goal_cclIeFbCfgNumStationsSet (
    uint8_t numStations )
```

Set the number of occupied Stations of this device.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>numStations</i>	number of occupied stations
--------------------	-----------------------------

### 3.1.2.7 goal\_cclIeFbInit()

```
GOAL_STATUS_T goal_cclIeFbInit (
    void )
```

Register CC-Link IE Field Basic stack.

Return values

<i>GOAL_OK</i>	success
<i>other</i>	failure

### 3.1.2.8 goal\_cclIeFbInputSet()

```
GOAL_STATUS_T goal_cclIeFbInputSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T devId,
    uint8_t * pBuf,
    uint16_t bufLen,
    uint16_t offset )
```

Set data of an Input Link Device (data sent to Master)

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

	<i>pCfb</i>	GOAL CCLIEFB handle
	<i>devId</i>	link device Id
<i>in</i>	<i>pBuf</i>	new data
	<i>bufLen</i>	data length
	<i>offset</i>	offset within link device

### 3.1.2.9 goal\_cclIeFbloAccessEnd()

```
GOAL_STATUS_T goal_cclIeFbloAccessEnd (
    GOAL_CCLIEFB_HANDLE_T * pCfb )
```

Release access to process data.

It unblocks update of process data allowing receive and send of current data. This function must be called after all read and write actions which shall be applied at once. Before all read and write actions goal\_cclIeFbloAccessStart must be called to block process data update.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
-------------	---------------------

### 3.1.2.10 goal\_cclIeFbloAccessStart()

```
GOAL_STATUS_T goal_cclIeFbloAccessStart (
    GOAL_CCLIEFB_HANDLE_T * pCfb )
```

Get access to process data.

It blocks update of process data preventing read or write inconsistent data. This function must be called before all read and write actions which shall be applied at once. After all read and write actions goal\_cclIeFbloAccessEnd must be called to unblock process data update.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
-------------	---------------------

### 3.1.2.11 goal\_cclIeFbNew()

```
GOAL_STATUS_T goal_cclIeFbNew (
    GOAL_CCLIEFB_HANDLE_T ** ppCfb,
    const uint32_t id,
    GOAL_CCLIEFB_FUNC_CB_T pFunc )
```

Create a new instance of a CC-Link IE Field Basic Slave Station.  
Create a new instance with the given ID and register a callback.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>ppCfb</i>	GOAL CCLIEFB instance ref
<i>id</i>	instance id
<i>pFunc</i>	GOAL CCLIEFB callback function

### 3.1.2.12 goal\_cclIeFbOutputGet()

```
GOAL_STATUS_T goal_cclIeFbOutputGet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T devId,
    uint8_t * pBuf,
    uint16_t bufLen,
    uint16_t offset )
```

Get data from an Output Link Device (data received from Master)

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

	<i>pCfb</i>	GOAL CCLIEFB handle
	<i>devId</i>	link device Id
out	<i>pBuf</i>	write buffer

Parameters

	<i>bufLen</i>	write buffer length
	<i>offset</i>	offset within link device

### 3.1.2.13 goal\_cclIeFbVersionGet()

```
GOAL_STATUS_T goal_cclIeFbVersionGet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    const char ** ppVersion )
```

Get the version of the CC-Link IE Field Basic stack.

Return values

<i>GOAL_OK</i>	success
<i>other</i>	failure

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>ppVersion</i>	version string buffer reference

## 3.2 ccliefb\_core.c File Reference

CCLIEFB Core module.

### Macros

- #define **CCLIEFB\_CORE\_MASTER\_ID\_UNKNOWN** 0x00000000  
*Controlling Master is undetermined.*
- #define **CCLIEFB\_CORE\_GROUP\_ID\_UNKNOWN** 0xFF  
*Group ID is undetermined.*

### Functions

- GOAL\_STATUS\_T **ccliefb\_coreInit** (void)  
*Initialize the CCLIEFB stack.*
- GOAL\_STATUS\_T **ccliefb\_coreNew** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Create a new instance of the CCLIEFB stack.*
- GOAL\_STATUS\_T **ccliefb\_coreTimeoutTimerStop** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Stop the timeout timer.*
- GOAL\_STATUS\_T **ccliefb\_coreTimeoutTimerStart** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Start the timeout timer.*
- void **ccliefb\_coreCycDataProcess** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Process the data of a received CyclicData request.*



## Variables

- **CCLIEFB\_CFG\_T ccliefbCfg**  
*current configuration of CCLIETSN stack*

### 3.2.1 Detailed Description

CCLIEFB Core module.

This module implements the behavior of the CC-Link IE Field Basic stack.

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### 3.2.2 Function Documentation

#### 3.2.2.1 ccliefb\_coreCycDataProcess()

```
void ccliefb_coreCycDataProcess (
    CCLIEFB_INSTANCE_T * pCfb )
```

Process the data of a received CyclicData request.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

#### 3.2.2.2 ccliefb\_coreInit()

```
GOAL_STATUS_T ccliefb_coreInit (
    void )
```

Initialize the CCLIEFB stack.

Register IP set callback for station IDs and shutdown stage.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

### 3.2.2.3 ccliefb\_coreNew()

```
GOAL_STATUS_T ccliefb_coreNew (
    CCLIEFB_INSTANCE_T * pCfb )
```

Create a new instance of the CCLIEFB stack.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.2.2.4 ccliefb\_coreTimeoutTimerStart()

```
GOAL_STATUS_T ccliefb_coreTimeoutTimerStart (
    CCLIEFB_INSTANCE_T * pCfb )
```

Start the timeout timer.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.2.2.5 ccliefb\_coreTimeoutTimerStop()

```
GOAL_STATUS_T ccliefb_coreTimeoutTimerStop (
    CCLIEFB_INSTANCE_T * pCfb )
```

Stop the timeout timer.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.2.3 Variable Documentation

#### 3.2.3.1 ccliefbCfg

CCLIEFB\_CFG\_T ccliefbCfg

**Initial value:**

```
= {
    CCLIEFB_CFG_DFLT_VENDOR_CODE,
    CCLIEFB_CFG_DFLT_MODEL_CODE,
    CCLIEFB_CFG_DFLT_VERSION,
    CCLIEFB_CFG_DFLT_NUM_STASTIONS,
}
```

current configuration of CCLIETSN stack

current configuration of CCLIEFB stack

### 3.3 ccliefb\_core.h File Reference

CCLIEFB Core module.

#### Macros

- `#define CCLIEFB_CORE_PROTOCOL_VERSION 2`  
*protocol version implemented by this device*

#### Functions

- `GOAL_STATUS_T ccliefb_coreInit (void)`  
*Initialize the CCLIEFB stack.*
- `GOAL_STATUS_T ccliefb_coreNew ( CCLIEFB_INSTANCE_T *pCfb)`  
*Create a new instance of the CCLIEFB stack.*
- `GOAL_STATUS_T ccliefb_coreTimeoutTimerStop ( CCLIEFB_INSTANCE_T *pCfb)`  
*Stop the timeout timer.*
- `GOAL_STATUS_T ccliefb_coreTimeoutTimerStart ( CCLIEFB_INSTANCE_T *pCfb)`  
*Start the timeout timer.*
- `void ccliefb_coreCycDataProcess ( CCLIEFB_INSTANCE_T *pCfb)`  
*Process the data of a received CyclicData request.*

## Variables

- **CCLIEFB\_CFG\_T ccliefbCfg**  
*current configuration of CCLIEFB stack*

### 3.3.1 Detailed Description

CCLIEFB Core module.

This module implements the behavior of the CC-Link IE Field Basic stack.

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### 3.3.2 Function Documentation

#### 3.3.2.1 ccliefb\_coreCycDataProcess()

```
void ccliefb_coreCycDataProcess (
    CCLIEFB_INSTANCE_T * pCfb )
```

Process the data of a received CyclicData request.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

#### 3.3.2.2 ccliefb\_coreInit()

```
GOAL_STATUS_T ccliefb_coreInit (
    void )
```

Initialize the CCLIEFB stack.

Register IP set callback for station IDs and shutdown stage.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

### 3.3.2.3 ccliefb\_coreNew()

```
GOAL_STATUS_T ccliefb_coreNew (
    CCLIEFB_INSTANCE_T * pCfb )
```

Create a new instance of the CCLIEFB stack.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.3.2.4 ccliefb\_coreTimeoutTimerStart()

```
GOAL_STATUS_T ccliefb_coreTimeoutTimerStart (
    CCLIEFB_INSTANCE_T * pCfb )
```

Start the timeout timer.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.3.2.5 ccliefb\_coreTimeoutTimerStop()

```
GOAL_STATUS_T ccliefb_coreTimeoutTimerStop (
    CCLIEFB_INSTANCE_T * pCfb )
```

Stop the timeout timer.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.3.3 Variable Documentation

#### 3.3.3.1 ccliefbCfg

CCLIEFB\_CFG\_T ccliefbCfg

current configuration of CCLIEFB stack

current configuration of CCLIEFB stack

## 3.4 ccliefb\_includes.h File Reference

CC-Link IE Field Basic stack.

### 3.4.1 Detailed Description

CC-Link IE Field Basic stack.

This header file must be included by all files that are part of the CC-Link IE Field Basic stack.

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## 3.5 ccliefb\_net.c File Reference

CCLIEFB Net module.

### Macros

- #define **CCLIEFB\_NET\_UDP\_PORT** 61450  
*UDP port number for CyclicData messages.*
- #define **CCLIEFB\_NET\_NUM\_GOAL\_BUF\_FIXED** 2  
*GOAL buffers reserved for CCLIEFB.*
- #define **CCLIEFB\_NET\_NUM\_GOAL\_BUF\_TMP** 0  
*additioanl GOAL buffers*
- #define **CCLIEFB\_NET\_LEN\_CYC\_DATA\_HDR** 15  
*cyclic data header length*
- #define **CCLIEFB\_NET\_HDR\_FTYPE\_REQ** 0x5000  
*fixed value of request frame type*
- #define **CCLIEFB\_NET\_HDR\_FTYPE\_RES** 0xD000

- *fixed value of response frame type*
- #define **CCLIEFB\_NET\_HDR\_NETNO** 0x00
- *fixed value of network number*
- #define **CCLIEFB\_NET\_HDR\_NODENO** 0xFF
- *fixed value of node number*
- #define **CCLIEFB\_NET\_HDR\_DSTPROCNO** 0x03FF
- *fixed value of destination processor number*
- #define **CCLIEFB\_NET\_HDR\_RESERVED1** 0x00
- *fixed value of reserved1*
- #define **CCLIEFB\_NET\_HDR\_RESERVED2** 0x0000
- *fixed value of reserved2*
- #define **CCLIEFB\_NET\_HDR\_COMMAND** 0x0E70
- *fixed value of command*
- #define **CCLIEFB\_NET\_HDR\_SUBCOMMAND** 0x0000
- *fixed value of subcommand*
- #define **CCLIEFB\_NET\_LEN\_CYC\_DATA\_FIXED** 52
- *length of fixed CyclicData request fields*
- #define **CCLIEFB\_NET\_LEN\_OFFSET\_ADDR\_RSVD** 14
- *length of offsetAddrInfo.reserved field*
- #define **CCLIEFB\_NET\_TIMEOUT\_VAL\_DFLT** 500
- *default timeout value in ms*
- #define **CCLIEFB\_NET\_TIMEOUT\_FACTOR\_DFLT** 3
- *default timeout factor*
- #define **CCLIEFB\_NET\_LEN\_CYC\_DATA\_VAR** 76
- *length of variable CyclicData request fields for one station*
- #define **CCLIEFB\_NET\_STATION\_ID\_ADDITIONAL** 0xFFFFFFFF
- *cyclic data also covers additional station of device*
- #define **CCLIEFB\_NET\_CYCINFO\_OFST\_KNOWN** 36
- *known offset of cyclicInfo field in request*
- #define **CCLIEFB\_NET\_CYCINFO\_OFST\_RES** 40
- *offset of cyclicInfo field in response*
- #define **CCLIEFB\_NET\_APP\_STATUS\_STOP** 0x0000
- *device's application stopped*
- #define **CCLIEFB\_NET\_APP\_STATUS\_RUN** 0x0001
- *device's application running*
- #define **CCLIEFB\_NET\_LEN\_CYC\_DATA\_RES\_PRE\_DL** 9
- *length of CyclicData response header before DL fields measurement starts*
- #define **CCLIEFB\_NET\_MASTER\_INFO\_RUN** (1<<0)
- *Master App is running.*
- #define **CCLIEFB\_NET\_MASTER\_INFO\_STOP\_USER** (1<<1)
- *Master App stopped by user.*
- #define **CCLIEFB\_NET\_STATION\_NUM\_MIN** 1
- *minimum value for slaveTotalOccupiedStationCount*
- #define **CCLIEFB\_NET\_STATION\_NUM\_MAX** 16
- *minimum value for slaveTotalOccupiedStationCount*

## Functions

- GOAL\_STATUS\_T **ccliefb\_netInit** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Initialize the net module.*
- GOAL\_STATUS\_T **ccliefb\_netShutdown** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Shut down the net module.*
- GOAL\_STATUS\_T **ccliefb\_netCycDataResTx** ( CCLIEFB\_INSTANCE\_T \*pCfb, uint16\_t endCode)  
*Send a CyclicData response.*

### 3.5.1 Detailed Description

CCLIEFB Net module.

This module binds the CC-Link IE Field Basic stack to the GOAL Net module.

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### 3.5.2 Function Documentation

#### 3.5.2.1 ccliefb\_netCycDataResTx()

```
GOAL_STATUS_T ccliefb_netCycDataResTx (
    CCLIEFB_INSTANCE_T * pCfb,
    uint16_t endCode )
```

Send a CyclicData response.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
<i>endCode</i>	end code of response

#### 3.5.2.2 ccliefb\_netInit()

```
GOAL_STATUS_T ccliefb_netInit (
    CCLIEFB_INSTANCE_T * pCfb )
```

Initialize the net module.



This functions opens a UDP socket that receives CyclicData frames.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.5.2.3 ccliefb\_netShutdown()

```
GOAL_STATUS_T ccliefb_netShutdown (
    CCLIEFB_INSTANCE_T * pCfb )
```

Shut down the net module.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

## 3.6 ccliefb\_net.h File Reference

CCLIEFB Net module.

### Macros

- #define **CCLIEFB\_NET\_END\_CODE\_OK** 0x0000  
*success*
- #define **CCLIEFB\_NET\_END\_CODE\_ERR\_MASTER\_DUPL** 0xCFE0  
*Master Station duplication.*
- #define **CCLIEFB\_NET\_END\_CODE\_ERR\_NUM\_STATIONS** 0xCFE1  
*Slave Station cannot handle number of occupied stations.*
- #define **CCLIEFB\_NET\_END\_CODE\_ERR\_OTHER** 0xCFF0  
*internal error*
- #define **CCLIEFB\_NET\_END\_CODE\_ERR\_DISCON** 0xCFFF  
*Slave Station disconnected itself.*

## Functions

- GOAL\_STATUS\_T **ccliefb\_netInit** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Initialize the net module.*
- GOAL\_STATUS\_T **ccliefb\_netShutdown** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Shut down the net module.*
- GOAL\_STATUS\_T **ccliefb\_netCycDataResTx** ( CCLIEFB\_INSTANCE\_T \*pCfb, uint16\_t endCode)  
*Send a CyclicData response.*

### 3.6.1 Detailed Description

CCLIEFB Net module.

This module binds the CC-Link IE Field Basic stack to the GOAL Net module.

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### 3.6.2 Function Documentation

#### 3.6.2.1 ccliefb\_netCycDataResTx()

```
GOAL_STATUS_T ccliefb_netCycDataResTx (
    CCLIEFB_INSTANCE_T * pCfb,
    uint16_t endCode )
```

Send a CyclicData response.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
<i>endCode</i>	end code of response

#### 3.6.2.2 ccliefb\_netInit()

```
GOAL_STATUS_T ccliefb_netInit (
    CCLIEFB_INSTANCE_T * pCfb )
```

Initialize the net module.

This functions opens a UDP socket that receives CyclicData frames.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.6.2.3 ccliefb\_netShutdown()

```
GOAL_STATUS_T ccliefb_netShutdown (
    CCLIEFB_INSTANCE_T * pCfb )
```

Shut down the net module.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

## 3.7 ccliefb\_pdm.c File Reference

CCLIEFB Process Data Handler.

### Functions

- **GOAL\_STATUS\_T ccliefb\_pdMemInit ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Initialize the Process data memory.*
- **GOAL\_STATUS\_T ccliefb\_pdMemShutdown ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Shutdown the Process data memory.*
- **GOAL\_STATUS\_T ccliefb\_pdLockGet ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Get lock of process data buffer.*
- **void ccliefb\_pdLockPut ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Put lock of process data buffer.*
- **GOAL\_STATUS\_T ccliefb\_pdAppAccessStart ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Get access to process data from application side.*
- **GOAL\_STATUS\_T ccliefb\_pdAppAccessEnd ( CCLIEFB\_INSTANCE\_T \*pCfb)**  
*Release access to process data from application side.*
- **GOAL\_STATUS\_T ccliefb\_pdRead ( CCLIEFB\_INSTANCE\_T \*pCfb, GOAL\_CCLIEFB\_LINK\_↔  
DEV\_ID\_T linkDevId, uint8\_t \*pBuf, uint16\_t dataLen, uint16\_t offset, GOAL\_BOOL\_T flglsApp)**

*Read data from a Link device.*

- GOAL\_STATUS\_T ccliefb\_pdWrite ( CCLIEFB\_INSTANCE\_T \*pCfb, GOAL\_CCLIEFB\_LINK↔  
\_DEV\_ID\_T linkDevId, uint8\_t \*pBuf, uint16\_t dataLen, uint16\_t offset, GOAL\_BOOL\_T flgIsApp)

*Write data to a Link device.*

### 3.7.1 Detailed Description

CCLIEFB Process Data Handler.

This module provides functions for accessing the process data memory.

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### 3.7.2 Function Documentation

#### 3.7.2.1 ccliefb\_pdAppAccessEnd()

```
GOAL_STATUS_T ccliefb_pdAppAccessEnd (
    CCLIEFB_INSTANCE_T * pCfb )
```

Release access to process data from application side.

The cache Input data are copied to Input buffer which allowed the application to write consistent data using multiple write operations.

Return values

GOAL_OK	successful
other	failed

Parameters

pCfb	CCLIEFB instance handle
------	-------------------------

#### 3.7.2.2 ccliefb\_pdAppAccessStart()

```
GOAL_STATUS_T ccliefb_pdAppAccessStart (
    CCLIEFB_INSTANCE_T * pCfb )
```

Get access to process data from application side.

The current Output data are copied to cache allowing the application to read consistent data using multiple read operations.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.7.2.3 ccliefb\_pdLockGet()

```
GOAL_STATUS_T ccliefb_pdLockGet (
    CCLIEFB_INSTANCE_T * pCfb )
```

Get lock of process data buffer.

This allows to do more than one read or write operation at once while process data stay consistent.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.7.2.4 ccliefb\_pdLockPut()

```
void ccliefb_pdLockPut (
    CCLIEFB_INSTANCE_T * pCfb )
```

Put lock of process data buffer.

This allows to do more than one read or write operation at once while process data stay consistent.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.7.2.5 ccliefb\_pdMemInit()

```
GOAL_STATUS_T ccliefb_pdMemInit (
    CCLIEFB_INSTANCE_T * pCfb )
```

Initialize the Process data memory.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.7.2.6 ccliefb\_pdMemShutdown()

```
GOAL_STATUS_T ccliefb_pdMemShutdown (
    CCLIEFB_INSTANCE_T * pCfb )
```

Shutdown the Process data memory.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.7.2.7 ccliefb\_pdRead()

```
GOAL_STATUS_T ccliefb_pdRead (
    CCLIEFB_INSTANCE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T linkDevId,
    uint8_t * pBuf,
    uint16_t dataLen,
    uint16_t offset,
    GOAL_BOOL_T flgIsApp )
```

Read data from a Link device.



Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
<i>link↔ DevId</i>	link device id
<i>pBuf</i>	read data
<i>dataLen</i>	read data length
<i>offset</i>	offset in link device
<i>flgsApp</i>	called by application flag

### 3.7.2.8 ccliefb\_pdWrite()

```
GOAL_STATUS_T ccliefb_pdWrite (
    CCLIEFB_INSTANCE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T linkDevId,
    uint8_t * pBuf,
    uint16_t dataLen,
    uint16_t offset,
    GOAL_BOOL_T flgsApp )
```

Write data to a Link device.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
<i>link↔ DevId</i>	link device id
<i>pBuf</i>	write data
<i>dataLen</i>	write data length
<i>offset</i>	offset in link device
<i>flgsApp</i>	called by application flag

## 3.8 ccliefb\_pdm.h File Reference

CCLIEFB Process Data Handler.

## Functions

- `GOAL_STATUS_T ccliefb_pdMemInit ( CCLIEFB_INSTANCE_T *pCfb)`  
*Initialize the Process data memory.*
- `GOAL_STATUS_T ccliefb_pdMemShutdown ( CCLIEFB_INSTANCE_T *pCfb)`  
*Shutdown the Process data memory.*
- `GOAL_STATUS_T ccliefb_pdLockGet ( CCLIEFB_INSTANCE_T *pCfb)`  
*Get lock of process data buffer.*
- `void ccliefb_pdLockPut ( CCLIEFB_INSTANCE_T *pCfb)`  
*Put lock of process data buffer.*
- `GOAL_STATUS_T ccliefb_pdAppAccessStart ( CCLIEFB_INSTANCE_T *pCfb)`  
*Get access to process data from application side.*
- `GOAL_STATUS_T ccliefb_pdAppAccessEnd ( CCLIEFB_INSTANCE_T *pCfb)`  
*Release access to process data from application side.*
- `GOAL_STATUS_T ccliefb_pdRead ( CCLIEFB_INSTANCE_T *pCfb, GOAL_CCLIEFB_LINK↔  
DEV_ID_T linkDevId, uint8_t *pBuf, uint16_t dataLen, uint16_t offset, GOAL_BOOL_T flgIsApp)`  
*Read data from a Link device.*
- `GOAL_STATUS_T ccliefb_pdWrite ( CCLIEFB_INSTANCE_T *pCfb, GOAL_CCLIEFB_LINK↔  
_DEV_ID_T linkDevId, uint8_t *pBuf, uint16_t dataLen, uint16_t offset, GOAL_BOOL_T flgIsApp)`  
*Write data to a Link device.*

### 3.8.1 Detailed Description

CCLIEFB Process Data Handler.

This module provides functions for accessing the process data memory.

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### 3.8.2 Function Documentation

#### 3.8.2.1 ccliefb\_pdAppAccessEnd()

`GOAL_STATUS_T ccliefb_pdAppAccessEnd (`  
`CCLIEFB_INSTANCE_T * pCfb )`

Release access to process data from application side.

The cache Input data are copied to Input buffer which allowed the application to write consistent data using multiple write operations.

Return values

<code>GOAL_OK</code>	successful
<code>other</code>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.2 ccliefb\_pdAppAccessStart()

```
GOAL_STATUS_T ccliefb_pdAppAccessStart (  
    CCLIEFB_INSTANCE_T * pCfb )
```

Get access to process data from application side.

The current Output data are copied to cache allowing the application to read consistent data using multiple read operations.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.3 ccliefb\_pdLockGet()

```
GOAL_STATUS_T ccliefb_pdLockGet (  
    CCLIEFB_INSTANCE_T * pCfb )
```

Get lock of process data buffer.

This allows to do more than one read or write operation at once while process data stay consistent.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.4 ccliefb\_pdLockPut()

```
void ccliefb_pdLockPut (
```

CCLIEFB\_INSTANCE\_T \* *pCfb* )

Put lock of process data buffer.

This allows to do more than one read or write operation at once while process data stay consistent.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.5 ccliefb\_pdMemInit()

GOAL\_STATUS\_T ccliefb\_pdMemInit (   
 CCLIEFB\_INSTANCE\_T \* *pCfb* )

Initialize the Process data memory.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.6 ccliefb\_pdMemShutdown()

GOAL\_STATUS\_T ccliefb\_pdMemShutdown (   
 CCLIEFB\_INSTANCE\_T \* *pCfb* )

Shutdown the Process data memory.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.8.2.7 ccliefb\_pdRead()

```
GOAL_STATUS_T ccliefb_pdRead (
    CCLIEFB_INSTANCE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T linkDevId,
    uint8_t * pBuf,
    uint16_t dataLen,
    uint16_t offset,
    GOAL_BOOL_T flgIsApp )
```

Read data from a Link device.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
<i>link↔ DevId</i>	link device id
<i>pBuf</i>	read data
<i>dataLen</i>	read data length
<i>offset</i>	offset in link device
<i>flgIsApp</i>	called by application flag

### 3.8.2.8 ccliefb\_pdWrite()

```
GOAL_STATUS_T ccliefb_pdWrite (
    CCLIEFB_INSTANCE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T linkDevId,
    uint8_t * pBuf,
    uint16_t dataLen,
    uint16_t offset,
    GOAL_BOOL_T flgIsApp )
```

Write data to a Link device.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

## Parameters

<i>link↔ DevId</i>	link device id
<i>pBuf</i>	write data
<i>dataLen</i>	write data length
<i>offset</i>	offset in link device
<i>flgsApp</i>	called by application flag

## 3.9 ccliefb\_slmp.c File Reference

CCLIEFB SLMP module.

### Macros

- #define **CCLIEFB\_SLMP\_UDP\_PORT** 61451  
*UDP port number for SLMP messages.*
- #define **CCLIEFB\_SLMP\_NUM\_GOAL\_BUF\_FIXED** 0  
*GOAL buffers reserved for CCLIEFB.*
- #define **CCLIEFB\_SLMP\_NUM\_GOAL\_BUF\_TMP** 2  
*additioanl GOAL buffers*
- #define **CCLIEFB\_SLMP\_LEN\_MT\_HDR** 19  
*length of header of a SLMP MT request*
- #define **CCLIEFB\_SLMP\_LEN\_NODESEARCH\_REQ** 11  
*length of NodeSearch request data*
- #define **CCLIEFB\_SLMP\_LEN\_NODESEARCH\_RES** 51  
*length of NodeSearch response data*
- #define **CCLIEFB\_SLMP\_LEN\_IPADDRSET\_REQ\_MIN** 26  
*minimum length of IPAddressSet request data*
- #define **CCLIEFB\_SLMP\_LEN\_IPADDRSET\_RES** 6  
*length of IPAddressSet response data*
- #define **CCLIEFB\_SLMP\_HDR\_FTYPE\_MT\_REQ** 0x0054  
*MT type request.*
- #define **CCLIEFB\_SLMP\_HDR\_FTYPE\_MT\_RES** 0x00D4  
*MT type request.*
- #define **CCLIEFB\_SLMP\_HDR\_RESERVED1** 0x0000  
*reserved field*
- #define **CCLIEFB\_SLMP\_HDR\_NETNO** 0x00  
*fixed value of network number*
- #define **CCLIEFB\_SLMP\_HDR\_NODENO** 0xFF  
*fixed value of node number*
- #define **CCLIEFB\_SLMP\_HDR\_DSTPROCNO** 0x03FF  
*fixed value of destination processor number*
- #define **CCLIEFB\_SLMP\_HDR\_RESERVED2** 0x00  
*reserved field*
- #define **CCLIEFB\_SLMP\_DL\_RES\_OFFSET** 2

- *difference of DL value and actual response data size*
- #define **CCLIEFB\_SLMP\_DL\_ERRRES\_OFFSET** 11
- *difference of DL value and actual error response data size*
- #define **CCLIEFB\_SLMP\_CMD\_NODESEARCH** 0x0E30
- *SLMP command NodeSearch.*
- #define **CCLIEFB\_SLMP\_CMD\_IPADDRESSSET** 0x0E31
- *SLMP command IpAddressSet.*
- #define **CCLIEFB\_SLMP\_SUBCMD\_DEFAULT** 0x0000
- *default SLMP subcommand*
- #define **CCLIEFB\_SLMP\_END\_CODE\_OK** 0x0000
- *success*
- #define **CCLIEFB\_SLMP\_END\_CODE\_ERR\_CMD** 0xC059
- *invalid command or subcommand*
- #define **CCLIEFB\_SLMP\_END\_CODE\_ERR\_REQ** 0xC05C
- *error in request data*
- #define **CCLIEFB\_SLMP\_END\_CODE\_ERR\_LEN** 0xC061
- *request length does not match data*
- #define **CCLIEFB\_SLMP\_END\_CODE\_ERR\_BUSY** 0xC0EE
- *request cannot be processed, server busy*
- #define **CCLIEFB\_SLMP\_NS\_RES\_IP\_ADDR\_SIZE** 4
- *size of the IP address*
- #define **CCLIEFB\_SLMP\_NS\_RES\_GW\_ADDR** 0xFFFFFFFF
- *Gateway IP address.*
- #define **CCLIEFB\_SLMP\_NS\_RES\_HOSTNAME\_SIZE** 0
- *Host name size.*
- #define **CCLIEFB\_SLMP\_NS\_RES\_TU\_ADDR** 0xFFFFFFFF
- *target unit IP address*
- #define **CCLIEFB\_SLMP\_NS\_RES\_TU\_PORT** 0xFFFF
- *target unit port number*
- #define **CCLIEFB\_SLMP\_NS\_RES\_PROTO\_UDP** 0x01
- *server protocol: UDP*
- #define **CCLIEFB\_SLMP\_IPS\_REQ\_IP\_ADDR\_SIZE** 4
- *size of the IP address*

## Functions

- GOAL\_STATUS\_T **ccliefb\_slmpInit** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Initialize the net module.*
- GOAL\_STATUS\_T **ccliefb\_slmpShutdown** ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Shut down the SLMP module.*

### 3.9.1 Detailed Description

CCLIEFB SLMP module.

This module handles SLMP requests.

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## 3.9.2 Function Documentation

### 3.9.2.1 ccliefb\_slmpInit()

```
GOAL_STATUS_T ccliefb_slmpInit (
    CCLIEFB_INSTANCE_T * pCfb )
```

Initialize the net module.

This functions opens a UDP socket that receives CyclicData frames.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

### 3.9.2.2 ccliefb\_slmpShutdown()

```
GOAL_STATUS_T ccliefb_slmpShutdown (
    CCLIEFB_INSTANCE_T * pCfb )
```

Shut down the SLMP module.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

## 3.10 ccliefb\_slmp.h File Reference

CCLIEFB SLMP module.

### Functions

- `GOAL_STATUS_T ccliefb_slmpInit ( CCLIEFB_INSTANCE_T *pCfb)`  
*Initialize the net module.*



- GOAL\_STATUS\_T ccliefb\_slmpShutdown ( CCLIEFB\_INSTANCE\_T \*pCfb)  
*Shut down the SLMP module.*

### 3.10.1 Detailed Description

CCLIEFB SLMP module.

This module handles SLMP requests.

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### 3.10.2 Function Documentation

#### 3.10.2.1 ccliefb\_slmpInit()

```
GOAL_STATUS_T ccliefb_slmpInit (
    CCLIEFB_INSTANCE_T * pCfb )
```

Initialize the net module.

This functions opens a UDP socket that receives CyclicData frames.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

#### 3.10.2.2 ccliefb\_slmpShutdown()

```
GOAL_STATUS_T ccliefb_slmpShutdown (
    CCLIEFB_INSTANCE_T * pCfb )
```

Shut down the SLMP module.

Return values

<i>GOAL_OK</i>	- success
<i>other</i>	- failed

Parameters

<i>pCfb</i>	CCLIEFB instance handle
-------------	-------------------------

## 3.11 ccliefb\_types.h File Reference

CCLIEFB data types.

### Data Structures

- struct **CCLIEFB\_CFG\_T**  
*CCLIEFB config data.*
- struct **CCLIEFB\_CORE\_T**  
*CCLIEFB core instance data.*
- struct **CCLIEFB\_NET\_T**  
*CCLIEFB net instance data.*
- struct **CCLIEFB\_CYCDATAREQ\_T**  
*cyclicData request data*
- struct **CCLIEFB\_SLMP\_T**  
*SLMP instance data.*
- struct **CCLIEFB\_PDM\_T**  
*Process data memory handler.*
- struct **CCLIEFB\_INSTANCE\_T**  
*CCLIEFB instance handle.*

### Macros

- #define **CCLIEFB\_CFG\_DFLT\_VENDOR\_CODE** 0x0E13  
*default value of device vendor code*
- #define **CCLIEFB\_CFG\_DFLT\_MODEL\_CODE** 0x00000001  
*default value of model code*
- #define **CCLIEFB\_CFG\_DFLT\_VERSION** 0x0101  
*default value of device version*
- #define **CCLIEFB\_CFG\_DFLT\_NUM\_STASTIONS** 4  
*default value of number of stations*

### Enumerations

- enum **CCLIEFB\_MASTER\_APP\_STATE\_T** { **CCLIEFB\_MASTER\_APP\_RUN**, **CCLIEFB\_M↔  
ASTER\_APP\_STOP\_UNKNOWN**, **CCLIEFB\_MASTER\_APP\_STOP\_ERROR**, **CCLIEFB\_M↔  
ASTER\_APP\_STOP\_USER** }  
*master application status*

### 3.11.1 Detailed Description

CCLIEFB data types.

This module defines dat types used by the CC-Link IE Field Basic stack.

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### 3.11.2 Enumeration Type Documentation

#### 3.11.2.1 CCLIEFB\_MASTER\_APP\_STATE\_T

```
enum CCLIEFB_MASTER_APP_STATE_T
```

master application status

Enumerator

CCLIEFB_MASTER_APP_RUN	master application is running
CCLIEFB_MASTER_APP_STOP_UNKNOWN	master application stopped
CCLIEFB_MASTER_APP_STOP_ERROR	master application stopped by error
CCLIEFB_MASTER_APP_STOP_USER	master application stopped by user

## 3.12 goal\_ccl\_ie\_fb.h File Reference

CC-Link IE Field Basic API.

### Data Structures

- union **GOAL\_CCLIEFB\_CB\_DATA\_T**  
*application callback data*

### Macros

- #define **GOAL\_CCLIEFB\_VERSION** STR(GOAL\_VER\_MAJ) "." STR(GOAL\_VER\_MIN) "." STR(GOAL\_VER\_SUB)  
*CCLIEFB version.*
- #define **GOAL\_CCLIEFB\_INSTANCE\_DEFAULT** 0  
*default instance Id*
- #define **GOAL\_CCLIEFB\_CYCLIC\_LEN\_RX** 8  
*length of RX data per station*
- #define **GOAL\_CCLIEFB\_CYCLIC\_LEN\_RWR** 64  
*length of RWr data per station*

- #define **GOAL\_CCLIEFB\_CYCLIC\_LEN\_RY** 8  
*length of RY data per station*
- #define **GOAL\_CCLIEFB\_CYCLIC\_LEN\_RWW** 64  
*length of RWW data per station*

## Typedefs

- typedef void **GOAL\_CCLIEFB\_HANDLE\_T**  
*GOAL CCLIEFB instance handle.*
- typedef **GOAL\_STATUS\_T**(\* **GOAL\_CCLIEFB\_FUNC\_CB\_T**) (**GOAL\_CCLIEFB\_HANDLE\_T** \*pCfb, **GOAL\_CCLIEFB\_CB\_ID\_T** cblId, **GOAL\_CCLIEFB\_CB\_DATA\_T** \*pCbData)  
*application callback*

## Enumerations

- enum **GOAL\_CCLIEFB\_CB\_ID\_T** {  
**GOAL\_CCLIEFB\_CB\_ID\_TIMEOUT**, **GOAL\_CCLIEFB\_CB\_ID\_CYC\_STOP**, **GOAL\_CCLIEFB\_CB\_ID\_NEW\_MASTER**, **GOAL\_CCLIEFB\_CB\_ID\_MASTER\_STOP\_ERR**,  
**GOAL\_CCLIEFB\_CB\_ID\_MASTER\_STOP\_USER**, **GOAL\_CCLIEFB\_CB\_ID\_MASTER\_STOP\_UNKNOWN**, **GOAL\_CCLIEFB\_CB\_ID\_MASTER\_RUN**, **GOAL\_CCLIEFB\_CB\_ID\_CYCLE\_DATA\_VALID**,  
**GOAL\_CCLIEFB\_CB\_ID\_CYCLE\_DATA\_INVALID**, **GOAL\_CCLIEFB\_CB\_ID\_DUPL\_MASTER**, **GOAL\_CCLIEFB\_CB\_ID\_DUPL\_SLAVE** }  
*application callback IDs*
- enum **GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T** {  
**GOAL\_CCLIEFB\_LINK\_DEV\_RX** = 0, **GOAL\_CCLIEFB\_LINK\_DEV\_RWR** = 1, **GOAL\_CCLIEFB\_LINK\_DEV\_RY** = 2, **GOAL\_CCLIEFB\_LINK\_DEV\_RWW** = 3,  
**GOAL\_CCLIEFB\_LINK\_DEV\_END** }  
*Link device type IDs.*

## Functions

- **GOAL\_STATUS\_T** **goal\_cclleFbInit** (void)  
*Register CC-Link IE Field Basic stack.*
- **GOAL\_STATUS\_T** **goal\_cclleFbNew** (**GOAL\_CCLIEFB\_HANDLE\_T** \*\*ppCfb, const uint32\_t id, **GOAL\_CCLIEFB\_FUNC\_CB\_T** pFunc)  
*Create a new instance of a CC-Link IE Field Basic Slave Station.*
- **GOAL\_STATUS\_T** **goal\_cclleFbVersionGet** (**GOAL\_CCLIEFB\_HANDLE\_T** \*pCfb, const char \*\*ppVersion)  
*Get the version of the CC-Link IE Field Basic stack.*
- **GOAL\_STATUS\_T** **goal\_cclleFbCfgDeviceVersionSet** (uint16\_t version)  
*Set the Device Version of this station.*
- **GOAL\_STATUS\_T** **goal\_cclleFbCfgDeviceVendorCodeSet** (uint16\_t vendorCode)  
*Set the Device Vendor Code of this station.*
- **GOAL\_STATUS\_T** **goal\_cclleFbCfgDeviceModelCodeSet** (uint32\_t productId)  
*Set the Model Code of this station.*
- **GOAL\_STATUS\_T** **goal\_cclleFbCfgNumStationsSet** (uint8\_t numStations)  
*Set the number of occupied Stations of this device.*

- GOAL\_STATUS\_T **goal\_cclleFbAppStopSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_BOOL\_T stop)  
*Set the Stop status of the application.*
- GOAL\_STATUS\_T **goal\_cclleFbAppErrorCodeSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, uint16\_t errCode, uint32\_t errDetails)  
*Set an application specific error code.*
- GOAL\_STATUS\_T **goal\_cclleFbloAccessStart** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb)  
*Get access to process data.*
- GOAL\_STATUS\_T **goal\_cclleFbloAccessEnd** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb)  
*Release access to process data.*
- GOAL\_STATUS\_T **goal\_cclleFbOutputGet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T devId, uint8\_t \*pBuf, uint16\_t bufLen, uint16\_t offset)  
*Get data from an Output Link Device (data received from Master)*
- GOAL\_STATUS\_T **goal\_cclleFbInputSet** ( GOAL\_CCLIEFB\_HANDLE\_T \*pCfb, GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T devId, uint8\_t \*pBuf, uint16\_t bufLen, uint16\_t offset)  
*Set data of an Input Link Device (data sent to Master)*

### 3.12.1 Detailed Description

CC-Link IE Field Basic API.

This module provides the Application Programming Interface of the CCLIEFB TSN stack.

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### 3.12.2 Enumeration Type Documentation

#### 3.12.2.1 GOAL\_CCLIEFB\_CB\_ID\_T

enum GOAL\_CCLIEFB\_CB\_ID\_T

application callback IDs

Enumerator

GOAL_CCLIEFB_CB_ID_TIMEOUT	cyclic connection to master timed out
GOAL_CCLIEFB_CB_ID_CYC_STOP	cyclic stop instruction from master
GOAL_CCLIEFB_CB_ID_NEW_MASTER	new master station
GOAL_CCLIEFB_CB_ID_MASTER_STOP_ERR	Master application stopped by error.
GOAL_CCLIEFB_CB_ID_MASTER_STOP_USER	Master application stopped by application.
GOAL_CCLIEFB_CB_ID_MASTER_STOP_UNKNOWN	Master application stopped by unknown reason.
GOAL_CCLIEFB_CB_ID_MASTER_RUN	Master application running.
GOAL_CCLIEFB_CB_ID_CYC_DATA_VALID	cyclic data from Master is valid
GOAL_CCLIEFB_CB_ID_CYC_DATA_INVALID	cyclic data from Master is invalid
GOAL_CCLIEFB_CB_ID_DUPL_MASTER	Master station duplication detected.
GOAL_CCLIEFB_CB_ID_DUPL_SLAVE	Slave station ID duplication detected.

### 3.12.2.2 GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T

enum GOAL\_CCLIEFB\_LINK\_DEV\_ID\_T

Link device type Ids.

Enumerator

GOAL_CCLIEFB_LINK_DEV_RX	Link device type: RX (Bit Input, SM)
GOAL_CCLIEFB_LINK_DEV_RWR	Link device type: RWr (Word Input, SM)
GOAL_CCLIEFB_LINK_DEV_RY	Link device type: RY (Bit Output, MS)
GOAL_CCLIEFB_LINK_DEV_RWW	Link device type: RWw (Word Output, MS)
GOAL_CCLIEFB_LINK_DEV_END	end marker (internal use only)

### 3.12.3 Function Documentation

#### 3.12.3.1 goal\_cclIeFbAppErrorCodeSet()

```
GOAL_STATUS_T goal_cclIeFbAppErrorCodeSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    uint16_t errCode,
    uint32_t errDetails )
```

Set an application specific error code.

This error code will be part of the CyclicData response

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>errCode</i>	application error code
<i>errDetails</i>	additional information

#### 3.12.3.2 goal\_cclIeFbAppStopSet()

```
GOAL_STATUS_T goal_cclIeFbAppStopSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
```

GOAL\_BOOL\_T *stop* )

Set the Stop status of the application.

This function is used to indicate the stop status to the Master station.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>stop</i>	application is stopped

### 3.12.3.3 goal\_cclIeFbCfgDeviceModelCodeSet()

GOAL\_STATUS\_T goal\_cclIeFbCfgDeviceModelCodeSet (   
 uint32\_t *productId* )

Set the Model Code of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>product↔ Id</i>	new product Id
------------------------	----------------

### 3.12.3.4 goal\_cclIeFbCfgDeviceVendorCodeSet()

GOAL\_STATUS\_T goal\_cclIeFbCfgDeviceVendorCodeSet (   
 uint16\_t *vendorCode* )

Set the Device Vendor Code of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>vendorCode</i>	new vendor code
-------------------	-----------------

### 3.12.3.5 goal\_cclIeFbCfgDeviceVersionSet()

```
GOAL_STATUS_T goal_cclIeFbCfgDeviceVersionSet (
    uint16_t version )
```

Set the Device Version of this station.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>version</i>	new device version
----------------	--------------------

### 3.12.3.6 goal\_cclIeFbCfgNumStationsSet()

```
GOAL_STATUS_T goal_cclIeFbCfgNumStationsSet (
    uint8_t numStations )
```

Set the number of occupied Stations of this device.

This function must be called before **goal\_cclIeFbNew()** (p. 14).

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>numStations</i>	number of occupied stations
--------------------	-----------------------------

### 3.12.3.7 goal\_cclIeFbInit()

```
GOAL_STATUS_T goal_cclIeFbInit (
    void )
```



Register CC-Link IE Field Basic stack.

Return values

<i>GOAL_OK</i>	success
<i>other</i>	failure

### 3.12.3.8 goal\_cclIeFbInputSet()

```
GOAL_STATUS_T goal_cclIeFbInputSet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T devId,
    uint8_t * pBuf,
    uint16_t bufLen,
    uint16_t offset )
```

Set data of an Input Link Device (data sent to Master)

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

	<i>pCfb</i>	GOAL CCLIEFB handle
	<i>devId</i>	link device Id
in	<i>pBuf</i>	new data
	<i>bufLen</i>	data length
	<i>offset</i>	offset within link device

### 3.12.3.9 goal\_cclIeFbIoAccessEnd()

```
GOAL_STATUS_T goal_cclIeFbIoAccessEnd (
    GOAL_CCLIEFB_HANDLE_T * pCfb )
```

Release access to process data.

It unblocks update of process data allowing receive and send of current data. This function must be called after all read and write actions which shall be applied at once. Before all read and write actions goal\_cclIeFbIoAccessStart must be called to block process data update.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
-------------	---------------------

### 3.12.3.10 goal\_cclIeFbloAccessStart()

```
GOAL_STATUS_T goal_cclIeFbloAccessStart (
    GOAL_CCLIEFB_HANDLE_T * pCfb )
```

Get access to process data.

It blocks update of process data preventing read or write inconsistent data. This function must be called before all read and write actions which shall be applied at once. After all read and write actions goal\_cclIeFbloAccessEnd must be called to unblock process data update.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
-------------	---------------------

### 3.12.3.11 goal\_cclIeFbNew()

```
GOAL_STATUS_T goal_cclIeFbNew (
    GOAL_CCLIEFB_HANDLE_T ** ppCfb,
    const uint32_t id,
    GOAL_CCLIEFB_FUNC_CB_T pFunc )
```

Create a new instance of a CC-Link IE Field Basic Slave Station.

Create a new instance with the given ID and register a callback.

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

<i>ppCfb</i>	GOAL CCLIEFB instance ref
<i>id</i>	instance id
<i>pFunc</i>	GOAL CCLIEFB callback function

### 3.12.3.12 goal\_cclIeFbOutputGet()

```
GOAL_STATUS_T goal_cclIeFbOutputGet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    GOAL_CCLIEFB_LINK_DEV_ID_T devId,
    uint8_t * pBuf,
    uint16_t bufLen,
    uint16_t offset )
```

Get data from an Output Link Device (data received from Master)

Return values

<i>GOAL_OK</i>	successful
<i>other</i>	failed

Parameters

	<i>pCfb</i>	GOAL CCLIEFB handle
	<i>devId</i>	link device Id
out	<i>pBuf</i>	write buffer
	<i>bufLen</i>	write buffer length
	<i>offset</i>	offset within link device

### 3.12.3.13 goal\_cclIeFbVersionGet()

```
GOAL_STATUS_T goal_cclIeFbVersionGet (
    GOAL_CCLIEFB_HANDLE_T * pCfb,
    const char ** ppVersion )
```

Get the version of the CC-Link IE Field Basic stack.

Return values

<i>GOAL_OK</i>	success
<i>other</i>	failure

Parameters

<i>pCfb</i>	GOAL CCLIEFB handle
<i>ppVersion</i>	version string buffer reference

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